

R= Right L= left RH = Right hand LH = Left hand FP= Finger Post E = East CW = Cleveland Way N= North

HARDMOORS 26.2 WAINSTONES 10K ROUTE

- Start outside **Chop Gate** village hall facing the road.
- Turn L onto pavement alongside road, continue past the Buck Inn and the school.
- When road forks L turn L briefly and take the FP on the R between a wall and the backs of houses. Pass by the Methodist church.
- Stay on this track, climb uphill ignoring any turn offs and pass through two gates.
- After 0.4 miles on the track pass through two more gates follow the defined path uphill across moorland
- After 0.8 miles along the path ignore the LH fork and continue straight ahead
- After 0.5 miles reaching the 4 way junction continue straight ahead aiming for the summit cairn, continue along track. Do not take any paths off the track.
- The track ends on the flag stoned path of the CW.
- Turn R onto the CW
- Descend hill, continue through gate and at 4 way signpost continue ahead on the CW
- Head up the hill in front of you, pass through 2 gates and climb up the rocky path.
- When arriving at the stones the path splits, keep to the L of the first boulders and when path splits again head for middle path & scramble over boulders aiming for the summit.
- At the summit continue on the flagged path ahead of you
- Continue on this path and eventually you will descend the hill steeply.
- Continue on the path until it ends at a gate and reaches **CHECKPOINT 1**
- Leave Checkpoint 1 and go through the gate
- Descend steps directly to your R, reach the road and cross (with caution)
- Continue steeply up CW signed path, pass through gate continue on paved track uphill
- Pass through second gate and continue uphill
- At top of climb pass through gate with the bench to the R of you
- At the CW sign turn R to follow path (signed bridleway) follow this path along the escarpment
- Follow sign posts up towards the beck
- As the path corners take first RH path over beck (close to signpost) cross beck and scramble up the other side to rejoin path
- Turn R on path and continue along the escarpment
- Continue straight on at the 3 way signpost
- At the first public footpath sign (2 way sign) go straight on eventually reaching a **MARSHALL**
- There is a FP ahead but you need to go to the one on your R and along the flagged path
- Head past wall on R keeping straight ahead following small ridge
- Go up hill keeping wood on R towards rocky area to meet broad sandy track
- Turn R on track keeping straight on ignoring arrow to R down hill and a LH track
- At wall follow track to the L and then turn R
- Continue on track until reaching the **MARSHALL**
- Turn R again, thro gate, downhill on narrow path thro heather
- Thro gate downhill across field to wall and thro gate
- Down walled track, bear R then L into farmyard
- Down farm road 0.5m with fence on L and wall on R, over cattle grids to meet main road
- Turn R then L into car park and **FINISH**