## HARDMOORS 26.2 FARNDALE TRAIL MARATHON Route Description

1. After leaving $\vee$ hall turn left \& head up the road \& ignore first right turning
2. Continue ahead up a slight hill, pass underneath telephone wires and take signed path on your left (Tabular Hills signed)
3. Pass through gate and turn right keeping to the bottom edge of the field
4. Go through gate cut across field \& through next gate turn left onto track
5. Follow along the edge of the field and pass through the next gate, head slightly left across moor picking up path (not going uphill follow finger post)
6. At next finger post turn left towards farm as path divides.
7. Follow finger post on right hand side track downhill
8. Turn left on track briefly and take signed path on right through gate across stream, turn left \& then cut diagonally right across field to stile
9. Cross stile \& cross next field to stile (top far corner) turn left after stile \& head downhill alongside hedge
10. Pass through gate and head straight ahead. Climb stile and continue over bridge, follow path keeping farm to the left.
11. Go through the metal gates, continue ahead on farm track and at the clearing leave track at left turning heading uphill. (Signed Tabular Hills)
12. Ascend path through trees
13. At top of climb continue ahead on tarmac path passing church on right
14. Turn right onto the road Just after passing cross on right
15. Pass $\mathbf{2 0 \%}$ gradient sign on left and graveyard on the right
16. Immediately opposite the bench and Gillamoor signs on your right \& just as road bends to the left, leave road by turning left onto path
17. Continue on path through trees/bushes for about 0.5 miles.
18. At end of trees/bushes turn right downhill keeping tree line to your right
19. Follow tree line as it bends left \& when tree line turns right again head straight across the field heading for bushes \& telegraph wires
20. On reaching the road turn right
21. At road junction continue ahead (signed Bransdale)
22. Continue ahead on road
23. Take the first road on left leaving the main road. (Sleightholme Dale Road)
24. Leave lane as it bends to the right, by following the signed track on the left and continue alongside the fence line (fence on left)
25. Pass through several gates and continue directly ahead on path.
26. On reaching road, turn right onto road-CHECKPOINT 1
27. Leave CP \& continue ahead on road
28. On reaching Pennyholme Private Road sign continue directly straight ahead and pass through wooden gates \&the Public footpath sign
29. Stay on the lane as it passes through woods. Cross Cattle Grid \& stay on lane
30. Cross over next cattle grid \& descend lane ignoring any right turnings. Shortly after the cattlegrid. keep your eyes peeled for a stile over stone wall on the left (Public Footpath signed)
31. Leave lane by the stile \& follow path into field. Descend field passing Cottage on the right.
32. At bottom of field go through gate \& cross wooden bridge over river
33. Continue ahead uphill on path
34. Continue ahead with wire fence to the left. Stay on footpath with gully to the right
35. Leave wire fence and cross stile in gully and continue directly ahead
36. Continue on yellow waymark arrow path uphill through woods
37. Cut diagonally to the right. (Keep eye out for Yellow waymark arrows)
38. When path starts to level out \& on reaching fence cross over wooden stile to enter field.
39. Turn right on path through trees keeping wire fence to your right
40. Go through wooden gate \& continue directly ahead (Currently field is very overgrown)
41. At end of field pass through wooden gate to reach track crossroads.
42. Ignore track immediately left and the descending right fork and continue straight ahead.
43. Directly after passing gate leave stone track by smaller gate on left (alongside wide metal gate)
44. Continue ahead ascending field keeping close to the tree line (tree line on left)
45. Ignore gate on left half way up field.
46. Continue to the very end of the field keeping the treeline to the left
47. Pass over stile with yellow direction arrow
48. On entering field after stile continue straight ahead aiming for higher ground to pick up track
49. Follow track as it gradually veers to the right
50. Continue on track as it keeps embankment to the left and the ditch to the right
51. Continue on embankment side with barbed wire fence to your left.
52. On reaching end of barbed wire fence do not turn left following track uphill but turn right to follow track over to the wooden gate
53. Continue through wooden gate \& continue directly straight ahead on track to pass through next wooden gate (traffic prohibited sign on left)
54. Continue ahead on wide track.
55. Just before more noticeable track (leaving main track) on right, take the small hidden path on your left to leave the main track (I have built a very small cairn here)
56. Cut across the moorland to reach another wide track.
57. Cut directly across the track to descend feint path heading to the far left hand corner of the field
58. Follow path as it vanishes \& reappears, looking out for wooden gate on the left
59. On reaching gate go through gate \& continue straight ahead across field on path.
60. Pass through next wooden gate \& continue ahead briefly on track.
61. On reaching track junction turn right and descend track towards trees.
62. On reaching wide track turn right onto track and continue ahead
63. Cross over ford by stone bridge (made out of pipes)
64. Continue ahead \& pass through wooden gate with yellow waymark arrow (not metal gate)
65. Cut directly across field keeping wire fence to right to reach wooden gate signed with yellow waymark arrow
66. Pass through gate ignoring stile on the left
67. Keep stone wall to your right \& continue straight ahead across field to a stile
68. Cross stile and continue straight ahead with stone wall on your left
69. Continue on path alongside field edge (and currently a temporary electric fence)
70. At end of field cross stile to reach a stone track and track junction
71. At junction continue directly ahead to follow grass path (signed with yellow waymark arrow)
72. Keep trees to your right \& continue ahead over stile
73. Stay alongside treeline to eventually pass through a wooden gate. (with yellow directional arrow)
74. Follow path with trees to left \& wire fence to the right. Passing house \& then a church on the right
75. Pass by red Telephone Box on right to reach road and turn left onto the road CHECKPOINT 2
76. Continue left and descend the road.
77. Take next turning on the right (road/track) \& continue on road/track
78. On reaching gate cross stile alongside gate and then the bridge over the ford
79. At junction take left fork and continue ahead on wide track through trees
80. Follow track as it bends to the left passing over a stream
81. Pass house on right \& follow track as it becomes a grassy path between trees
82. Continue ahead through metal gate and follow path through bracken
83. On reaching stone track \& junction continue straight ahead ascending wide stone track uphill
84. Continue on track as it bends to the right ignoring left turn
85. At next junction continue straight ahead following public bridleway sign briefly
86. Take next path on right (grass path) \& continue straight ahead ignoring stile on left \& track to right
87. Continue on path keeping trees to your right and the fence to your left.
88. On reaching wide track, join track and continue directly ahead ignoring stile on the left.
89. Follow wide track keeping trees to your right and moorland to the left
90. On reaching wooden gate pass over stile alongside gate \& turn right onto track
91. Continue on moorland track eventually passing farm on the right
92. Continue on track heading towards woods
93. At faint track junction turn right heading for right corner of woods \& gate
94. Pass through gate (with yellow waymark arrow)
95. Continue on path directly ahead through trees as of July 2022 there is a fallen tree blocking the original path, turn right to get around it
96. At path junction continue straight ahead to join \& descend wide stone track.
97. At bottom of stone track leave track \& continue directly straight ahead on path through trees. as of July 2022 there is a fallen tree further down the path blocking the original path, turn left and then right to get around it )
98. At bottom of path cross stream (carefully across stepping stones)
99. Head for metal gate on your right.
100. Pass through gate \& turn left ascending alongside stone wall (wall on left)
101. At top of field pass through gate straight ahead. (ignore gate on the left)
102. Continue directly ahead across field to reach track
103. Turn left on reaching track \& go through metal gate
104. Go across grassy field to reach track
105. Turn right on track up hill
106. Go over stile to left of gate and continue on track to reach junction
107. Cross junction and go straight ahead on grassy track onto moors
108. On reaching road turn left onto road CHECKPOINT 3
109. Leave checkpoint and follow signed footpath on the right. Follow the path across the moor
110. Pass the stone wall
111. Eventually the path joins a wide track, turn right onto track and descend
112. Follow the track over the stream and then uphill
113. On reaching the quarry on left \& crossroads of paths continue ahead ignoring left \& right paths
114. Continue ahead on wide track for just over 0.5 miles
105.Leave track by following faint path on left hand side, marked with the remains of a Waymark Arrow sign (If you miss this you will start to descend on wide track)
115. Follow path descending hill. Go through gate \& head towards Stork Farm (ruins)
107.On reaching the Farm courtyard follow Yellow waymarked arrow path on left to descend between 2 stone walls \& then a gate, continue on the bank side (overgrown with bracken at time of writing 108. On reaching Footpath sign descend following path on right signed Low Lidmoor At bottom of descent cross over bridge and turn right
109.Follow path as it ascends alongside wire fence then stone wall on your left
110.When path enters field continue ascending directly ahead keeping stone wall to your right heading towards the Telegraph poles at the top of the field
116. On reaching the top of the first field alongside the telegraph pole turn right (signed) to leave the field following the bridleway sign.
112.Ascend next field on wide track with stone wall on right.
117. Go through next wooden gate with stone wall to your right
114.Continue on stone track
115.Continue through next wooden gate on your right (With Blue Waymark Arrow)
118. Continue on wide track at edge of field \& pass through next wooden gate (with blue waymark arrow) towards farm
117.Continue straight ahead passing farm on right \& then the farm building on left
119. Follow track as it descends \& then bends to the right crossing over the river and ascends steeply
120. Continue on track as it becomes a tarmac lane and forks right.
121. Pass through gate \& continue ahead on lane as it corners to left passing farm on right.

## CHECKPOINT 4

121.Continue ascending on lane with stone wall to your right
122. On reaching the road turn left \& follow road for 2.3 miles ignoring paths off to the left.
123. Cross cattlegrid on road \& pass farm \& Red Telephone box on your left.
124. When road reaches junction ignore road on the left \& continue straight ahead on the road
125.Eventually after passing several farms take wide track off road on right (opposite Cow Sike farm)
126. Continue on track \& pass through the gate. At track junction continue ahead ignoring right turn
127.Continue ahead on track for 0.40 miles to reach track crossroads.
128. At track crossroads continue directly ahead onto wide track passing metal pole on right and 'Vehicles permitted on this track only' sign on the left
129. Follow track as it descends. Eventually pass through wide wooden gate \& continue descending.
130.Pass through next wooden gate at bottom of track \& turn right onto road
131.Pass House on left. At road junction continue straight ahead ignore road signed Castleton

## CHECKPOINT 4

132.Leave CP \& after 0.10 miles leave road \& take stile on left (possibly overgrown) just before the bench on the left
133. Descend field \& cross over stile on left hand corner of field \& continue descending the next field
134. At bottom of field cross bridge over river \& head to right of trees facing you
135. Continue past trees and go through gate straight ahead of you
136.Turn right onto the stone track
137.Pass Daffy Cafe and the Blacksmith House on left
138. Continue ahead through gate and onto stone path with river to your right
139. Continue on path, pass through 13 small wooden gates before crossing bridge over the river you have been following
140.Pass through next gate and ascend path towards the road
141.Turn left onto road \& follow road through village telephone box on right)
142.At crossroads continue ahead on road uphill (signed Gillamoor 4 miles)
143.Follow the road as it bends to the left (still ascending)
144.Take the next lane on the right (signed Keysbeck Farm)
145.Ascend lane passing Green Lane Cottage on your left
146. Just before next building on right turn left through gate (signed footpath)
147. Ascend the path up the centre of the field.
148. Pass through next wooden gate into the woods.
149. Continue ahead through woods and ascend path
150.Pass through next wooden gate \& follow path to left ascending hillside At top of climb continue ahead on fingerposted path
151.On reaching wide track, turn left onto track \& descend
152. Pass through large wooden gate
153. Continue descending track \& on reaching junction take track on the left
154.Pass by Harland moor service reservoir on the left
155. Continue on track until it reaches the road
156. Turn right onto the road (briefly)
157.Turn left off road into a clearing shortly after the footpath sign (sign is on right side of road) CHECKPOINT 5
158. Leave CP \& follow track behind CP downhill briefly
159. Take first path on right and descend
160.At bottom of path turn right onto wide track
161.Continue on track and when the track forks left follow left fork briefly
162. Turn right to leave track, follow yellow arrow fingerpost. (Easy to miss)
163. Descend path down through woods
164.Cross stile at bottom of descent and cross straight over at crossroads.
165.Descend track through bracken and trees
166. At bottom of track turn right just before the bridge DO NOT CROSS BRIDGE
167.Continue on footpath keeping river to your left

## 168. Continue on track

169. On reaching track junction turn left. Following river.
170.On reaching bridge, cross bridge and turn right onto stone track
171.Continue on stone track keeping river to your right
170. Go through wooden gate \& continue on track until it reaches the road
173.On reaching the road turn left onto the road and ascend road.
174.Stay on road until meeting the main road junction
171. Turn right on road heading for Hutton Le Hole
172. Pass over Cattle Grid and continue on road.
177.Ignore road leading off to left \& continue straight ahead through centre of Hutton Le Hole
178.Pass Forge Tea Room \& Telephone Box on left to reach the Village Hall \& the Race Finish
