

HARDMOORS 26.2 ROSEBERRY MARATHON ROUTE DESCRIPTION

CW = CLEVELAND WAY

1. Leaving the Sea Cadets Hall, turn left onto the road and **continue up the road**
2. **Ignore road on right** and continue directly ahead on road
3. When the road finishes and becomes a track, **continue ahead on the track**
4. On reaching the gate in front of you, **DO NOT PASS THROUGH THE GATE** but take the path on your right, by crossing a stile into the field
5. Continue straight **across the field** & cross over **next stile**
6. Continue following path as it **drops down into woods**
7. **Continue over stile** and on path, keeping farm to your right
8. At open area there is a **crossroad of paths**, cross straight over and follow wide track to go past a **large mound on your right**
9. Continue on track staying on lower path until reaching a **cross roads of paths at a bench**
10. The main track goes straight on, but you take the **left hand path uphill** (Tees Link)
11. When the path is crossed by a wide track, **continue straight ahead up Tees Link** ascending a set off steps at first into woods ignoring any side paths crossing the track
12. When you reach the top of the climb and the **rocks at Highcliff Nab, (2 miles)** keep them to your left and take the first right fork
13. At finger post continue straight ahead, **ignoring steps to the left**
14. Continue on path to meet main track, cross track & continue straight, **following finger post**
15. Head for small copse of trees & when path forks take **right fork past a gate on your right**
16. Follow wall until reaching the end of the trees and a gate
17. At gate, turn right, following CW sign & continue on **flag stone path for 1 mile**, passing through a gate on the way
18. On reaching a T-junction, **turn right following acorn sign** (CW) descend track towards gate.
19. **Go through gate and turn left**, pass through metal gate (acorn signed) onto track.
20. **Stay on this track for 0.3 miles** ignoring any righthand turnings.
21. **Turn left through gate** (Signed Newton Moor)
22. Continue ahead on track **eventually reaching a crossroad.**
23. **Continue ahead through gate** (for out & back section over Roseberry Topping to CP 1)
24. Descend cobbled path briefly & then **turn off onto grassy track on your right.**
25. **Stay on this track** as it follows alongside the main track heading for Roseberry Topping
26. Follow track as it **descends steeply**
27. **At bottom of descent cut across left** towards main track on left alongside the stone wall
28. Pass tree on your left **continue ahead up zigzag path** towards Roseberry Topping summit
29. On reaching end of the climb continue straight ahead **towards the Trig point** (white block)
30. At Trig point turn right & **follow path descending Roseberry**, scrambling over rocks at first.
31. Continue **descending stone path**
32. Towards the bottom of the ascent **pass through gate and turn right**
33. Follow path **through trees as it descends**
34. Turn left to leave path and **descend steps**
35. Descend next set of wooden steps down towards the gate and **CHECKPOINT 1 (5 miles)**
36. Leave checkpoint to **retrace your steps back to the summit of Roseberry Topping**
37. Re ascend the steps passing **bench on the right**
38. **Head up steps directly ahead**, at top of steps turn right onto track
39. Ascend track and **take first gate on your left** (before bench)

40. **Ascend main path** up Roseberry Topping.
41. Just before reaching the summit take **path to your right and head for the Trig point**
42. On reaching the Trig point **turn left**
43. **At junction of paths on summit take middle path** (more defined) & descend path (stone path) downhill towards gate.
44. **Pass through gate** and descend grassy path.
45. **Pass through next gate** and immediately turn left following fence line
46. **Pass through gate** and carry on ahead on wide track
47. **Pass through next gate** and turn right uphill on stony path
48. At top of climb is the gate you passed through earlier before your first ascent of Roseberry
49. **Pass through gate** & take right hand path alongside wall
50. **Continue on path** ignoring any side paths/tracks.
51. Continue on path as it **descends into carpark**
52. On reaching road turn right & **before cattlegrid turn left through gate** (signed CW Kildale.)
53. Ascend hill staying on main track up to **Captain Cook's monument**.
54. At Captain Cooks monument **turn left onto track**, stay on track until reaching a junction
55. At junction **take right fork** signed CW.
56. On reaching a forestry road **continue straight ahead**
57. Just after wooden gate is **CHECKPOINT 2 (8.5miles)**
58. Leave CP2 & at road junction **turn right onto road**.
59. Cross over Cattle Grid & **continue descending road**.
60. Continue on road for the **next ¾ of a mile**
61. On reaching a T junction, turn left & then first right leading onto the main road. **KILDALE**
62. Turn **right on the main road**. Pass through Village & **take first road on left** (CW signed)
63. Follow road **ascending steeply** Pass through **gate by cattle grid** & continue ahead on road.
64. Stay on road until it starts to bend to left, leave road at this point & continue straight ahead on bridleway. **CHECKPOINT 3 (11.5miles)**
65. Leave CP 3 & **pass through 2 gates** and by a CW signpost
66. After 0.5 miles **take turning on your left**, (leaving CW) follow track for 1.7 miles
67. When the track meets the junction **take right fork**.
68. **Pass by ruined building** and ascend bank on track.
69. When track forks take **left fork uphill**.
70. At next junction take **right hand fork onto track**
71. **Follow track** which starts to descend after a short time
72. **Take second turning on right** (very close to the first turning on right)
73. Descend down path to **cross a footbridge alongside a bench**.
74. Follow track (slightly hidden) **immediately in front of you**.
75. **Ignore left and right more prominent tracks**.
76. **Ascend hill** (marked with cairn on summit)
77. Continue ahead on track **for just over a mile**
78. Descend track down to roadside and **on reaching the road turn left**.
79. Follow road and take first **right hand road turning**
80. Follow road and turn left onto first footpath **CHECKPOINT 4 (19miles)**
81. Leave CP4 & **follow grassy track**, ignore left fork
82. **Follow main track** as it briefly descends & corners to the left.
83. At next junction **follow path briefly downhill to fingerpost & turn left** (Esk Valley marked)
84. **Continue on path following fingerposts** with wall & trees to your right
85. **Follow path & wall as it descends & ascends** passing by a second copse of trees

86. **Continue on path as it leaves stone wall & starts to descend** (pass Esk Valley fingerpost)
87. Follow path as it **descends steeply & then crosses a large wooden bridge** over the river.
88. **Climb bank** & continue uphill following Esk Valley fingerpost
89. **At top of the bank turn left** following Esk Valley fingerpost (**Castleton**)
90. **Take the higher of the 2 tracks** to follow river to the road
91. Turn right onto road & **ascend road hill (nr bridge)**
92. **At road junction turn left** & continue on road ahead (ignoring any footpaths off the road)
93. **Continue on road for 0.40 miles** When road forks take left fork & **continue over bridge**
94. **Pass Eskdale Inn on right** & go under railway bridge
95. Continue following **road uphill**
96. When road starts to corner to the right **take left hand turning** signed (Commondale 2 miles)
97. Stay on bridleway & **continue over cattle grid**. Pass by Box Hall.
98. At Cobble Hall where tracks fork, **take right fork uphill and pass through the gate**
99. **Continue on bridleway** ignoring paths to the left and right.
100. **Pass through next gate** on bridleway.
101. Descend bridleway **passing white cottage on right** and turn right. Pass through **gate**.
102. Continue straight ahead **ignoring left turn** signed (Station) pass houses & farm on your right.
103. **On reaching road continue directly ahead** (do not turn left on road)
104. On reaching the junction turn left passing the **Cleveland inn & Continue on road uphill**
105. At copse of trees to your right, turn right and leave the road **CHECKPOINT 5 (23.5miles)**
106. Take bridleway **keeping trees to your left**.
107. **Ignore first path leading off to the right** (signed Guisborough)
108. Continue uphill on **bridleway for the next ½ mile**
109. **At next footpath sign turn right** heading downhill towards a small copse of trees
110. **Pass through gate** and take stone steps down towards stream.
111. **Cross footbridge** and take path to your left
112. **Continue through gate** and follow path uphill.
113. **Follow path as it forks left** and follows the line of the stone wall
114. **When path meets a vehicle track** (leading to a farm) turn right onto track & follow it uphill
115. Stay on main track for just over a mile **ignoring any paths to the right**
116. After a while the track turns left, **stay on the track and turn left with the track**
117. After 0.2 miles turn right leaving track onto a path
118. **Opposite a rock signed (please dogs on lead no bikes)**
119. Continue on footpath **heading for Guisborough woods**.
120. On reaching outskirts of the woods **follow path directly ahead through kissing gate**
121. Enter the clearing and carry **straight on through the remains of the woods**
122. **At path junction continue straight ahead** ignoring track to the left
123. At next junction **turn left onto track briefly**
124. **Take next path off track on the right** (Acorn signed) and descend
125. **At next junction take the right fork**
126. Descend downhill taking **nearest left hand side path**. **Caution very muddy & steep descent**
127. **On reaching main track** cross directly over & continue descending
128. At bottom of descent **reaching the crossroads take path directly straight ahead** signed
(Guisborough Market Town)
129. Continue on path **ignoring stile on the left**
130. When path becomes road, **follow road ahead and pass under bridge**
131. Continue on road until reaching **right turning for the Sea Cadets hall**
132. Turn right and follow route into Sea Cadets Hall and the **RACE FINISH**

